

BOYS VOLLEYBALL

1. OFFICIAL RULES

- A. Volleyball games shall be played in accordance with the rules as defined in the current edition of the National Federation Volleyball Rule Book. (The Board of Managers may authorize modifications of these rules)

2. TEAM CLASSIFICATION

- A. Official competition shall be conducted in Varsity and Junior Varsity teams for girls and boys programs. (5/26/11)

3. LEAGUE REGULATIONS

1. The League champions shall be determined by the results of the double round-robin schedule.
2. The order of play will be determined by each division.
3. The time allowed between matches shall be 30 minutes. (1-16-97)
4. The League champion will be determined by the team with the best record. In the event of a tie, there will be co-champions.
5. Once CCS At-Large teams are selected, seeding will be based on league finish. (5/27/04)

Automatic Qualifiers from each division shall be as follows: (5-22-97)

Mt. Hamilton	2 automatic qualifiers	<u>BOYS</u>
Santa Teresa	1 automatic qualifier if they have a six (6) team division	

For CCS Seeding Purposes:

Mt. Hamilton teams will be entered above Santa Teresa teams unless they have head to head competition. (5-25-00)

BVAL Ties in Same Division:

If teams that qualify for CCS are in the same division, the teams will be placed based on league finish, regardless of overall points earned. (11/17/14)

6. Postponement time shall be 45 minutes after scheduled game time.
7. Volleyball matches:
 - 3 out of 5 games for Varsity
 - 2 out of 3 games for Junior Varsity and/or Frosh/Soph
 - 2 out of 3 games for Freshmen
8. ***On all official league-voting issues (bylaws, realignment, etc.) coaches will not be permitted to abstain from a vote. (11/17/16)***

4. GAME LIMITATIONS

1. Each team shall be limited to a maximum of twenty-six (26) contests plus two (2) scrimmages and one (1) nonCIF contest. (5/28/09)
2. A "tournament" shall be defined as involving athletes from four (4) or more teams.

(5-16-96)

a.) ~~Every tournament match is counted as 1/2 contact if it is 2-out-of-3 or 3-out-of-5. And 2 out of 3 contests or fewer games/sets played in a tournament shall count as 1/1 of a contest. Any one game/set tie-breakers used in tournament play will not count in the team's maximum number of contests. (5/21/18)~~

3. For purposes of definition a contest is defined as a competitive encounter with another school, or athlete, in which a score is kept. (5-16-96)

5. PLAYER REGULATIONS

1. A player may move up from JV-F/S to Varsity for tournament play only and return to JV F/S, regardless of when league play begins. (5/27/10)
2. A player may not participate against a particular school in more than one official classification in a single day. (5/26/11)

6. GAME

1. It is recommended that a team roster, including number(s) and position(s), for both Varsity, Junior Varsity and Frosh/Soph, is to be presented to opposing League coaches before each League match.

7. GENERAL ADMINISTRATIVE REGULATIONS

1. Schools are obligated to compete on the date and at the time indicated on the official schedule, unless the two schools mutually agree to change. Schools cannot change date or time due to the unavailability of player(s). (5-22-97)
 - a) If a league match is cancelled, it should be re-scheduled on the next available date. (12/01/11)
2. The chairperson for each division shall be selected by the division coaches. Each division chair shall also serve as the CCS Representative to the CCS Volleyball committee.
3. Tie - Breaker - 2 teams
 1. head to head
 2. *Head to Head vs. league opponents in division, moving from the top of standings down until tie is broken. (11/20/15)*
 3. 2nd round head to head winner (12/01/11)

Tie - Breaker – If more than 2 teams are tied: (11/17/14)

1. *head to head teams tied*
2. *overall winning percentage among teams tied*

4. Warm-up Procedures –
BOYS & GIRLS-

There will be 30 minutes of total time between the conclusion of the JV match to the start of varsity match.

- 1) *15 minutes of shared court time.*
- 2) *6 minutes of solo court time for the serving team.*
- 3) *6 minutes of solo court time for the receiving team.*
- 4) *The FINAL 3 minutes will be reserved for pre-game preparations (uniforms, lineups, etc.) before the match begins. (8/18/16)*

Both -

Two (2) lines persons provided by home team. (5/22/97)

Three (3) scorers provided by home team. (5/19/10)
 (1 book keeper, 1 score board operator, 1 libero tracker) (5/27/10)
 *All Divisions shall have 18 minutes together, no shared hitting.
 (11-20-01)

8. ALL LEAGUE AWARDS

Section 1: Varsity and F/S or JV will receive 8 - 1st and 2nd team awards. In addition Varsity will receive 5 special recognition awards. MVP, SR, JR., Soph, and Freshman of the year. If a division chooses they may forfeit the Freshman of the year recognition for a defensive player of the year in stead. (5-19-10)

Section 2:

In an attempt to avoid confusion when selecting All League teams, this section provides a number of formulas in which a division chairperson can follow. It is **required** that all JV-F/S level teams use these formulas and allow Varsity level teams the option to use them.

Special awards are limited to 5 and not to be included in the 1st team (these are considered “over and above” the 1st team recognitions.)(MVP, SR, JR, SOPH, FRESH of the year are automatically included in 1st team and do not need to be added/listed as such.

In the case of a tie in the league standings, extra certificates will be provided to equal the exact finish amount (i.e.: if 2 teams tie for 2nd place, both teams will receive the number of all league certificates that the formula states the 2nd place should receive.)

Honorable mention awards will be pre-printed (with “Honorable Mention”) and be limited to 2 per school, per sport (these will not be recorded by the BVAL). This is two TOTAL per school, not 2 for JV and 2 for Varsity.

If you choose to give Co-MVP, Co-SR, etc., you must give up one of your remaining special awards. **You may not give up an all-league spot for a Co-spot.**

Section 3: Volleyball - 8 All-League (1st & 2nd team)

(8 teams)			(7 teams)			(6 teams)		
1st	2	1	1st	2	2	1st	2	2
2nd	1	1	2nd	2	1	2nd	2	1
3rd	1	1	3rd	1	1	3rd	1	2
4th	1	1	4th	1	1	4th	1	1
5th	1	1	5th	1	1	5th	1	1
6th	1	1	6th	1	1	6th	1	1
7th	1	1	7th	-	1			
8th	-	1						