

BASKETBALL BY-LAWS**1. OFFICIAL RULES**

Basketball games shall be played in accordance with the rules as defined in the current edition of the National Federation Rule Book.

2. CLASSIFICATIONS

Official competition shall be conducted in Boys and Girls Varsity, Boys Frosh/Soph, Girls Junior Varsity.

3. GENERAL REGULATIONS

1. Schools should have current and updated schedules available through their school websites and media outlets, i.e. MaxPreps.
2. The Board of Managers may grant permission for participation in post-season tournament.
3. There shall be at least 20 minutes for warm-ups between contests, if requested.
4. Home teams will provide the game ball.

4. GAME LIMITATIONS

1. Varsity and feeder teams shall be limited to twenty-four (24) games, plus two (2) scrimmages and one (1) non-CIF contest. (10-17-96)
2. A tournament shall be counted as the total number of games played within the structure - not games guaranteed. (see CCS limitations) (03/05/09)
3. Players can be moved between levels all season with no restriction except for maximum contests. Boys remains F/S and is limited to freshmen and sophomores. Girls remains JV and can include freshmen, sophomores, and juniors. NO SENIORS are allowed to play JV. (3/12/19)

5. PRACTICE DAYS

CIF Rule #308, CIF Constitution

1. Once League play begins, teams are allowed four (4) practices per week, including Saturdays. Teams must still follow the CIF 18-hour per week contact rule. (3/3/16)
2. Saturday practices are allowed during the season. (11/20/07)

6. OFFICIAL LEAGUE BASKETBALL

The recommended League basketball shall be the same ball adopted by CCS.(4-20-99)

7. GAME MANAGEMENT REGULATIONS

1. Quarters shall be eight minutes for Varsity, Frosh/Soph, and JV. (5-24-01)
2. There shall be two officials for all league games.
3. There is to be 1 adult to run the game clock for both Varsity & F/S - JV and an experienced person to run the shot clock. Failure to provide an adult could result in the visiting school protesting the game. (5-24-01)

8. SHOT CLOCK - THIRTY & THIRTY FIVE SECOND CLOCK

1. *The operator shall control a separate timing device.*
2. *The operator shall be provided with a horn with which to signal.*

3. *The operator shall start the timing device when a team initially gains possession of the ball.*
4. *The operator shall stop the timing device and reset when play continues:*
 - a. *when the team loses possession of the ball (the mere touching of a ball by an opponent does not start a new clock if the same team remains in control of the ball)*
 - b. *when a foul occurs*
 - c. *when a tie ball occurs*
 - d. *when a try for goal is attempted*
 - e. *when a violation occurs*
5. *Stop the timing device and continue time when play commences. A new clock period shall not be started when:*
 - a. *the ball is deflected out-of-bounds by a defensive player*
 - b. *the team in possession of the ball calls a time-out*
 - c. *a player becomes injured or loses a contact lens*

The operator shall sound the horn at the expiration of shot clock. This, however, does not stop play unless recognized by the official's whistle.

9. RESCHEDULING GAMES

If there is a need to reschedule a game, the home team must initiate the request. The game shall be played (in order of the schedule) within five school days. Any variation shall be approved by the League Commissioner.

10. LEAGUE CHAMPION

The League Champion shall be determined during the double round-robin regular season. The team with the most wins is the League Champion. In the event of a tie, it shall be a co-championship.

11. C.C.S. PLAYOFFS

1. All post-season play will go by the CCS Division playoff Regulations and CCS by-laws.

2. Automatic Qualifiers shall be determined as follows:

BOYS

Mt. Hamilton - top three (3) finishers

Santa Teresa-West - division champion

Santa Teresa-East - division champion

West Valley - division champion (8/21/20)

GIRLS

Mt. Hamilton - top three (3) finishers

Santa Teresa-West - division champion

Santa Teresa-East - division champion

West Valley - division champion (4/4/17)

3. Requests to go on to CCS must be made to the Executive Board. (4/99)

4. Play-off tie breaker:

In case of a tie for any of the Automatic Qualifiers the following will apply:

1. Head to head competition
2. Record against common opponents above the teams in the league standings and working down the standings until the tie is broken.
3. Coin Toss

12. ALL LEAGUE SELECTIONS -

All League awards will follow the guidelines established by the Chart of Awards found in the BVAL Constitution. For basketball it will be **8** - 1st team & **8** - 2nd team players. (05/10) 5 Special recognition for the Varsity. These awards will be: MVP, SR, JR, SOPH, and FR of the year. **-(9/3/15)**

Section 1:

In an attempt to avoid confusion when selecting All League teams, this section provides a number of formulas in which a division chairperson can follow. It is **required** that all JV-F/S level teams use these formulas and allow Varsity level teams the option to use them. **(05/27/10)**

- Special awards are limited to 5 and not to be included in the 1st team (these are considered “over and above” the 1st team recognitions.) MVP, SR, JR, **SOPH and FRESH** of the year are automatically included in 1st team and do not need to be added/listed as such. **(9/3/15)**
- In the case of a tie in the league standings, extra certificates will be provided to equal the exact finish amount (i.e.: if 2 teams tie for 2nd place, both teams will receive the number of all league certificates that the formula states the 2nd place should receive.)
- Honorable Mention awards will be pre-printed (with “Honorable Mention”) and be limited to 2 TOTAL per program (NOT 2 for JV AND 2 for Varsity; 2 TOTAL) These awards will not be recorded by the BVAL.
- If you choose to give Co-MVP, Co-SR, etc., you must give up one of your remaining special awards. **You cannot give up an all-league spot for a Co-spot.**

Section 3: Basketball - 8 All-League Certificates (1st & 2nd team)

(8 teams)			(7 teams)			(6 teams)		
1st	2	1	1st	2	2	1st	2	2
2nd	1	1	2nd	2	1	2nd	2	1
3rd	1	1	3rd	1	1	3rd	1	2
4th	1	1	4th	1	1	4th	1	1
5th	1	1	5th	1	1	5th	1	1
6th	1	1	6th	1	1	6th	1	1
7th	1	1	7th	-	1			
8th	-	1						

13. PEP BANDS -

Pep bands shall remain on the home side of the gym at the end of the gym.
(not behind the benches)

14. SPIRIT SQUADS -

Spirit squads are to remain in the stands during the game and may be on the court for half-time and time-outs.
(5-29-03)

15. SUPERVISION -

Basketball: It is mandatory that both schools provide supervision at all home and away varsity boys' basketball games and all home varsity girls' games unless otherwise requested by the home site. However, at the BVAL Board of Managers meeting on 4/22/10, a motion was made and seconded to eliminate all mid-week away supervision for boys' basketball contests **unless there is a long-standing school rivalry, it is requested in advance by the home school to attend, or it is a traditional school rivalry.** (4/22/10)