# **GIRLS' LACROSSE BY-LAWS**

#### 1. GOVERNING RULES

The National Federation of State High School Associations Rules shall be followed.

#### 2. TEAM CLASSIFICATIONS

- 1. Official competition shall be conducted in Varsity and Junior Varsity Classification.
- 2. No seniors may participate on a JV team.
- 3. Any player can move up and down (varsity & JV with the exception of seniors) all season just as long as that player does not exceed 20 games in a season.

## 3. GAME LIMITATION

- 1. No team shall exceed 20 games, 2 scrimmages and 1 Non-CIF contest.
- 2. No games or scrimmage shall be scheduled prior to the end of the last league contest of the previous season.
- 3. Tournaments count the number of games played.
- 4. League play will include a double round-robin schedule for all divisions.

### 4. PRACTICE AND LIMITATIONS

1. Saturday practice is allowed throughout the entire season.

### 5. GAME MANAGEMENT

- 1. JV teams always play at 5:30pm. If a site uses lights, the Varsity game will follow the JV game at approximately 7:00pm. If a site does not use lights, the Varsity game will be played before the JV game at 4:00pm.
- 2. The recommended ball for league play will follow the CCS requirements and guidelines.
- 3. Games will consist of two (2) 25-minute halves with a 10-minute halftime. During the second half, if the score differential is 10 or greater, a running clock will be instituted.
- 4. For Junior Varsity level contests, the game time may be negotiated by the coaches and is often base upon anticipated remaining daylight.
- 5. <u>UNIFORMS</u>: The home team must wear white colored jerseys; the visiting team must wear dark colored jerseys. Schools with a single jersey color must have vests available. It is the coaches' responsibility to confirm uniform colors for the teams prior to the game.

## 5. <u>Tie Breaking System</u>

- 1. Records of teams head to head contests.
- 2. The records against league opponents starting from the top and working down until tie is broken.
- 3. Goal differential in head-to-head contests.
- 4. Coin toss.

### 6. CCS QUALIFYING

1. Mt. Hamilton Division champion will receive an automatic CCS playoff berth.

# 7. ALL LEAGUE SELECTIONS

1. Each division will select 10 - 1st team and 10 - 2nd team All-League players for both Varsity and JV teams. In addition, Varsity will receive 5 special recognition awards. MVP, SR., JR., Soph, and Freshman of the year.

<u>Section 1</u>: In an attempt to avoid confusion when selecting All-League teams, this section provides a number of formulas in which a division chairperson can follow. It is <u>required</u> that all JV level teams use these formulas and allow Varsity level teams the option to use them.

- Special awards are limited to *five* (5) and these players are not to be included in the 1<sup>st</sup> team as these are considered "over and above" the 1<sup>st</sup> team recognitions: (MVP, SR, JR, SOPH, FRESH of the year are automatically included in 1<sup>st</sup> team and do not need to be added/listed as such.)
- In the case of a tie in the league standings, extra certificates will be provided to equal the exact finish amount (i.e.: if 2 teams tie for 2<sup>nd</sup> place, both teams will receive the number of all-league certificates that the formula states the 2<sup>nd</sup> place should receive.)
- Honorable mention awards will be pre-printed (with "Honorable Mention") and be limited to 2 total per school (these will not be recorded by the BVAL) and may be used at the school's discretion.
- If you choose to give Co-MVP, Co-SR, etc., you must give up one of your remaining special awards. <u>You may not give up an all-league spot for a Co- spot.</u>

Section 2: Lacrosse Formula - 10 All-League certificates –(1st & 2nd team)

 (8 teams)			(7 tea	(7 teams)			(6 teams)		
1st	3	2	1st	3	2	1st	3	2	
2nd	2	1	2nd	2	2	2nd	2	2	
3rd	1	2	3rd	2	1	3rd	2	1	
4th	1	1	4th	1	2	4th	1	2	
5th	1	1	5th	1	1	5th	1	2	
6th	1	1	6th	1	1	6th	1	1	
7th	1	1	7th	-	1				
8th	_	1							